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Digital Waste Manager

The Challenge:

A lot of people want to recycle, but they encounter barriers:

Lack of information
Lack of motivation

Goal: To remove uncertainty in sorting and motivate people to recycle more.



App architecture:

1. **Frontend:** React Native App
2. **Backend:** Backend API
3. **Database:** Postgresql Database
4. **Additional functions for the application:** Maps, Calendar, Trophy icons
Achievements and so on

Detailed explanation of key features:

- User Profile:** Registration, tracking recycling statistics and achievements.
- Scanner:** Waste identification using a photo. Instant answer to which bin the waste belongs to.
- Interactive Map:** Display of the nearest waste separation bins and collection yards based on GPS location.
- Achievements:** Points system for each scan and correct sorting. Leveling up and unlocking unique achievement badges.
- Export Calendar:** Clear schedule of export of various types of waste.



Impact & Conclusion:

- Real-time education:** The user learns to sort directly at the bin, not from leaflets.
- Reduction of contamination:** More accurate waste identification leads to a cleaner recycling stream.
- Increased motivation:** Thanks to achievements, a boring duty becomes a fun activity with measurable progress.
- Data centralization:** All information (what, where, when to throw away) is in one place on the phone.

